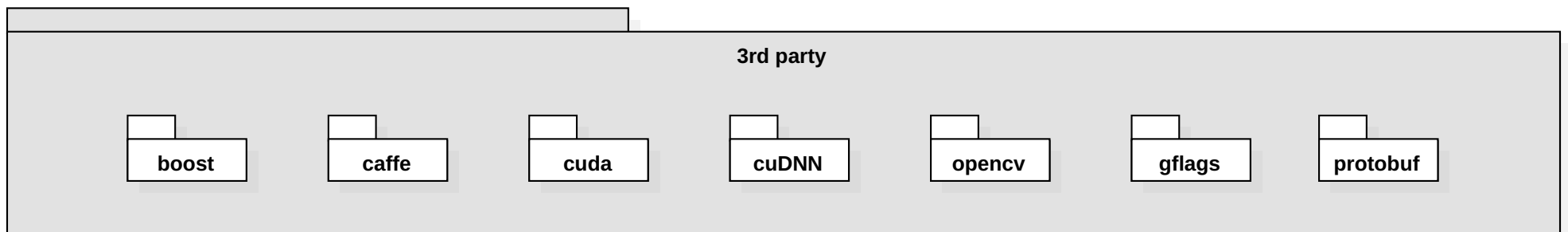
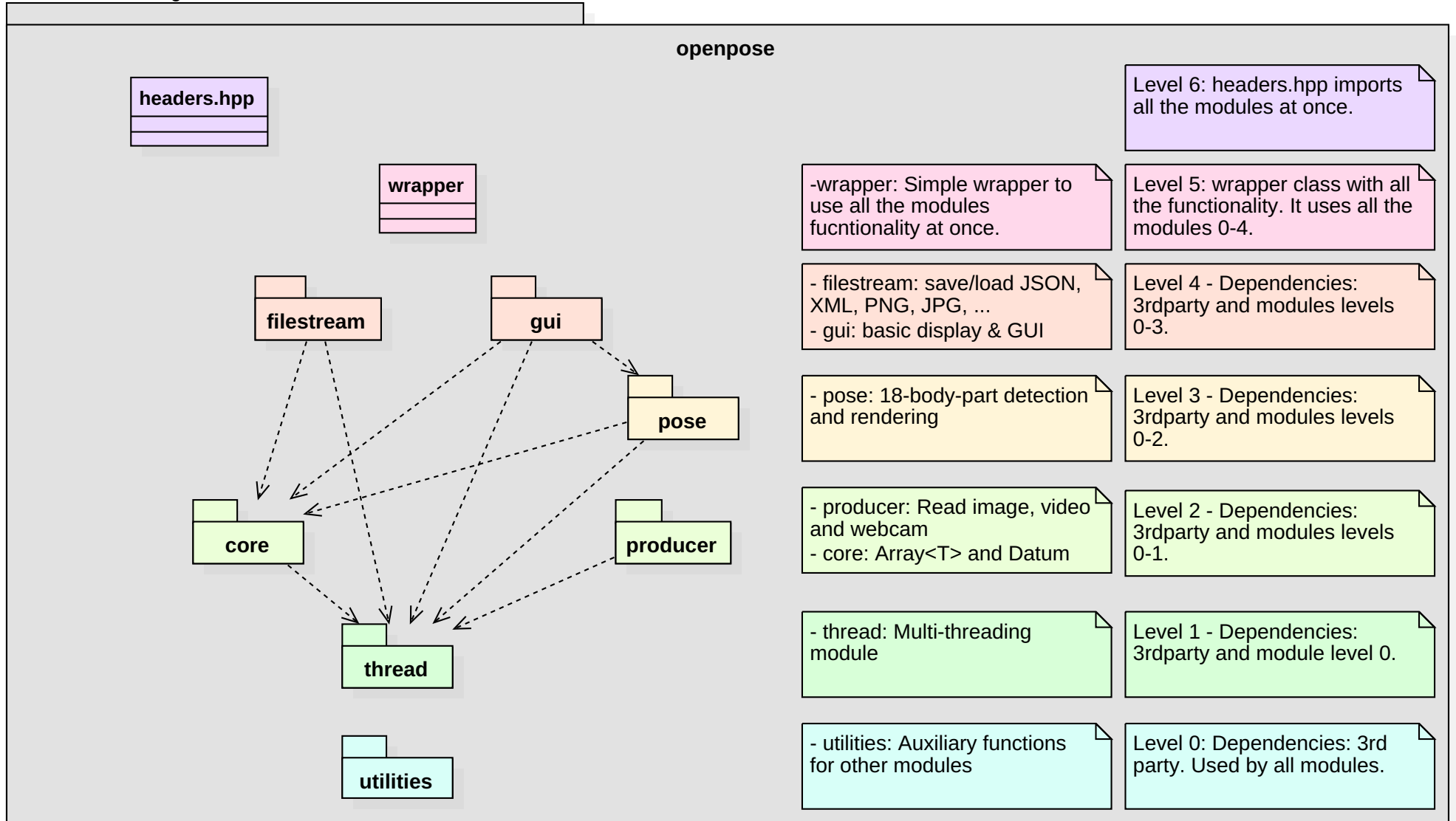


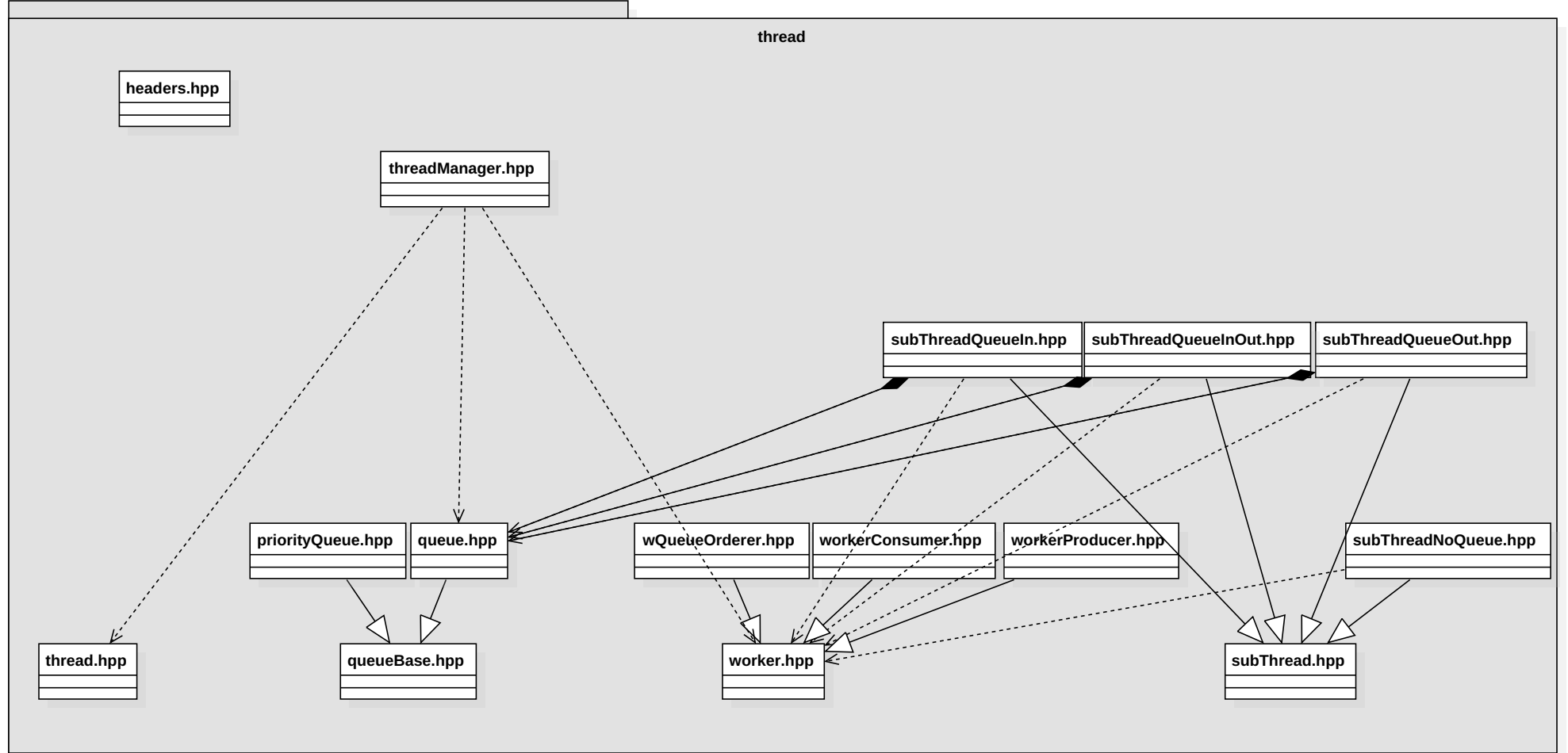
## Model::Legend

### Legend:

- The `Module Diagram` section shows the package dependencies.
- The other sections (`core`, `thread`, `pose`, ...) show the file dependencies inside of that module.
  - Each file corresponds at most to 1 class, with the same name but initial upper case. Examples:
    - File wGui = class WGui.
    - File array = class Array.
  - If a file name finishes in \*.hpp, it means that there is no associated \*.cpp.
  - If a file name does not finish in \*.hpp, there is both \*.hpp and \*.cpp. In case of CUDA classes, there might be a \*.cu file associated too.







Model::pose

